Time from Microseconds to Leap Seconds

or

# Dr. StrangeTime

## How I learned to stop worrying and love the leap-second

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## Dramatis Personæ:

Poul-Henning Kamp aka: phk@FreeBSD.org

Kernel hacker, Time-nut, Curmudgeon-in-training

Education: **High-School** Real Life experience: 27 years Code to prove it: FreeBSD kernel MD5crypt (All your passwords are belong...) phkmalloc(3) Timecounters **GEOM** Jails (Semi-transparent virtual machines) Varnish (HTTP cache, all your WWW are belong...) Etc.



# Ti, enogtyve og fyrre ...... <duut> Ti, enogtyve og halvtreds...<duut>

1971











1992 ng system logger. checking for core dump... preserving editor files clearing /tmp standard daemons: update crond. starting network daemons: routed printer sendmail inetd. starting local daemons:. Fri May 22 16:07:15 PDT 1970

### 386BSD (history.freebsd.dk) (console)

login: root
386BSD Release 0.1 by William and Lynne Jolitz.
Copyright (c) 1989,1990,1991,1992 William F. Jolitz. All rights reserv
Based in part on work by the 386BSD User Community and the
BSD Networking Software, Release 2 by UCB EECS Department.
386BSD 0.1.24 07/14/92 19:07

History is something you make ...

Don't login as root, use su history #



### 100ms DCF77 Pulse

200ms DCF77 Pulse

50 bps async character

1	l i				I.	I	
1	1				•		
		-	-	-	-	-	-

Get a job with TRW Financial Systems Move to SF East-bay for training Boy meets girl etc. Release FreeBSD 2.0 etc md5crypt(3) phkmalloc(3) lots and lots of FreeBSD code

# Back home in Denmark:

# Microbenchmarks



"Boot two identical machines diskless, run the test, for days if need be, use oscilloscope on parallel port pins to measure difference in speed."

"Stddev not impressive"

Start of serious time-nuttery

A Big Thank You! to:

John R. Vig's tutorial Dave Mills Corby Dawson Tom V. Baak

& eBay













### Timecounters: Efficient and precise timekeeping in SMP kernels.

Poul-Henning Kamp The FreeBSD Project

### ABSTRACT

The FreeBSD timecounters are an architecture-independent implementation of a binary timescale using whatever hardware support is at hand for tracking time. The binary timescale converts using simple multiplication to canonical timescales based on micro- or nano-seconds and can interface seamlessly to the NTP PLL/FLL facilities for clock synchronisation. Timecounters are implemented using lock-less stable-storage based primitives which scale efficiently in SMP systems. The math and implementation behind timecounters will be detailed as well as the mechanisms used for synchronisation.

#### Introduction

Despite digging around for it, I have not been able to positively identify the first computer which knew the time of day. The feature probably million years, provided we stick to the preventative maintenance schedules. This is a feat roughly in line with to knowing the circumference of the Earth with one micrometer precision, in real time.

While it is possible to measure time by means

#### Ideal timecounter hardware

As proof of concept, a sort of an existentialist protest against the sorry state describe above, the author undertook a project to prove that it is possible to do better than that, since none of the standard hardware offered a way to fully validate the timecounter design.

Using a COTS product, "HOT1", from Virtual Computers Corporation [VCC2002] containing a FPGA chip on a PCI form factor card, a 26 bit timecounter running at 100MHz was successfully implemented.

In order to show that timestamping does not necessarily have to be done using unpredictable and uncalibratable interrupts, an array of latches were implemented as well, which allow up to 10 external signals to latch the reading of the counter when an external PPS signal transitions from logic high to logic low or vice versa.



Using this setup, an standard 133 MHz Pentium based PC is able to timestamp the PPS output of

the Motorola UT+ GPS receiver with a precision of  $\pm$  10 nanoseconds  $\pm$  one count which in practice averages out to roughly  $\pm$  15 nanoseconds<sup>9</sup>:



It shold be noted that the author is no hardware wizard and a number of issues in the implementation results in less than ideal noise performance.

Now compare this to "ideal" timecounter to the normal setup where the PPS signal is used to trigger an interrupt via the DCD pin on a serial port, and the interrupt handler calls nanotime() to timestamp the external event <sup>10</sup>.



It is painfully obvious that the interrupt latency is the dominant noise factor in PPS timestamping in the second case. The asymetric distribution of the



# The Nanokernel<sup>1</sup>

David L. Mills<sup>2</sup> University of Delaware and Poul-Henning Kamp FreeBSD Project

#### Abstract

Internet timekeeping has come a long way since first demonstrated almost two decades ago. In that era most computer clocks were driven by the power grid and wandered several seconds per day relative to UTC. As computers and the Internet became ever faster, hardware and software synchronization technology became much more sophisticated. The Network Time Protocol (NTP) evolved over four versions with ever better accuracy now limited only by the underlying computer hardware clock and adjustment mechanism.

The clock frequency in modern workstations is stabilized by an uncompensated quartz or surface acoustic wave (SAW) resonator, which are sensitive to temperature, power supply and component variations. Using NTP and traditional Unix kernels, incidental timing errors with an uncompensated clock oscillator is in the order of a few hundred microseconds relative to a precision source. Using new kernel software described in this paper, much better performance can be achieved. Experiments described in this paper demonstrate that errors with a modern workstation and uncompensated clock oscillator are in the order of a microsecond relative to a GPS receiver or other precision timing source. Something funny happened on the way to the airport...

CASIMO:

Total replacement of Danish ATC system

\$300M + 13 year project

First component specified: "MasterClock"

NTP Better than 1/256<sup>th</sup> second SNMP management

"We called Dave Mills, and he told us to call you..."



### NTPns

NTP for Nanoseconds

Focused on Primary NTP service

Multiple refclocks

Clock combination instead of selection

Modular

Manageable

Stats collection

&C.

```
qps# uptime
9:39PM up 130 days, 11:16, 1 user, load averages: 0.33, 0.15, 0.10
gps# telnet localhost 123
Trying ::1...
Trving 127.0.0.1...
Connected to localhost.
Escape character is '^]'.
NTPns > show oncore 0
serial port = /dev/cuad4
                                serial number = P05YWT
state = 12
                visible/track/lock = 8/8/8
                                                dop = 0.0 [m]
raim limit 0.000001000/0.000001000 mask angle 10/10
2011-08-23 21:39:33.000728474
Leap second info: 2013-11-28 00:00:00 NONE
            71461227 seconds (827 days) from now
lat = 200823845 (55.784401), lon = 45071571 (12.519881), ht 8894 (88.94)
http://maps.google.com/maps?ll=55.784401,12.519881&spn=0.03,0.08&t=k
flat = 200823845, flon = 45071571, fht 8894
rcv status = 0x8400 = PosHold NarrowTrack AntOK
raim solution = OK, raim status = detection+isolation
raim removed = 00000000 raim 1sigma = 0.000000038 [s] raim sawtooth = 2 [ns]
                        osc offset = 91307 [Hz] osc temp = 32.0 [C]
clock bias = 13 [ns]
utc status = 0xcf = enabled decoded
                                        utc offset = 15
site survey = 0 (~0 sec left)
Sat Dopler Elev Azi Health Mode SigStr IODE Status Offset
11 -1570
             65 170
                      00
                             8
                                  53
                                         71
                                              8a0 0.000670518
 14 -1979
                                  48
             35 53
                      00
                             8
                                         64
                                              8a0 0.000670534
 17
     2690
             24 314
                      00
                             8
                                  45
                                         12
                                              8a0 0.000670527
                                         87
 19
    -3793
             13 173
                      00
                             8
                                  43
                                              8a0
                                                   0.000670505
                                  52
 20
     2586
            45 243
                      00
                             8
                                         77
                                              8a0 0.000670519
 24
     -145
             83 210
                      00
                             8
                                  52
                                         86
                                              8a1
                                                   0.000670514
             12 273
                                  42
                                         45
 28
    -2245
                      00
                             8
                                              8a0 0.000670493
                                  52
 32
       692
             74 219
                      00
                             8
                                         87
                                                   0.000670517
                                              8a0
NTPns > show ntpv4 0 partner
                                                  offset refid
IP number
                  port leap v m s p
                                        Ρ
                        10000
Max partners:
                   total
                           ours others
                    2279
                           1053
                                  1226
partners
partners good
                    1923
                            973
                                   950
partners bad
                     356
                             80
                                   276
partners > 1s
                     188
                             18
                                   170
                             65
partners < 1s
                     178
                                   113
                             65
                                   284
partners < 100ms
                     349
partners < 10ms
                     649
                            232
                                   417
                     915
                            673
                                   242
partners < 1ms
NTPns >
```



-300 k

-400 k

-500 k

📕 dl

min(wa) = 9.550050e-05

100 m

📕 wa

📕 wamin

20 k

10 k

🔳 j

zc











## **NTP Vandalism**

GPS.dix.dk – Only for stratum 2 use, by prior agreement.

Free bandwidth & hosting at Danish Internet eXchange (DIX)

D-Link sold millions of routers hardcoded for public NTPs1 list.

Significant packet load for a poor i486 133MHz machine.

Took Open Letter + Slashdot & ComputerWorld to wake D-Link up

D-Link paid for bandwidth used

## NTP Vandalism

Certain PC malware used NTP to coordinate dDoS attacks

Hardcoded NTPs1 list (again!)

Easily Recognizable Packets

gps.dix.dk provided almost complete list of infected machines



VOR + DME proxy SNMP interface Logging



# TAMI

Flight Controller Panel Runways In Use Runway restrictions METOPS 9-5-3 Alerts

04L	с О	<sup>and</sup> 4R	22L	22	2R	12	3	0	SETUP		
Wind 080			Velocity 7			× 5			олн 1021		
Variable											
040 110		0									
9 Cont. Apr.		Clr. t	5 r. to Land Brea		<b>}</b> k Off	Cancel			ehicle		



# http://pubs.opengroup.org/onlinepubs/009695399/toc.htm

### A.4.14 Seconds Since the Epoch

Coordinated Universal Time (UTC) includes leap seconds. However, in POSIX time (seconds since the Epoch), **leap seconds are ignored** (not applied) to provide an easy and compatible method of computing time differences. Broken-down POSIX time is therefore not necessarily UTC, despite its appearance.

### [...]

Most systems' notion of "time" is that of a continuously increasing value, so this value should increase even during leap seconds. **However, not only do most systems not keep track of leap seconds, but most systems are probably not synchronized to any standard time reference.** Therefore, it is inappropriate to require that a time represented as seconds since the Epoch precisely represent the number of seconds between the referenced time and the Epoch.

## Legal POSIX leap-second behaviour:

23:59:58
23:59:59
Hang
00:00:00
00:00:01

23:59:58 23:59:59 23:59:59 00:00:00 00:00:01

23:59:58 23:59:59 00:00:00 00:00:00 00:00:01 23:59:58.00 23:59:58.75 23:59:59.50 00:00:00.25 00:00:01.00

## Interval time == absolute time

T += 3600; /\* Same time next hour \*/

### Or

- T += 3600; /\* Again in an hour \*/
- T -= T % 86400; /\* Start of today \*/

# http://support.microsoft.com/kb/909614

# When the Windows Time service is working as a Network Time Protocol (NTP) client

The Windows Time service does not indicate the value of the Leap Indicator when the Windows Time service receives a packet that includes a leap second. (The Leap Indicator indicates whether an impending leap second is to be inserted or deleted in the last minute of the current day.) **Therefore, after the leap second occurs, the NTP client that is running Windows Time service is one second faster than the actual time. This difference is resolved at the next time synchronization** 

### When the Windows Time service is working as an NTP server No method exists to include a leap second for the Windows Time service.

How a leap second is included depends on NTP server settings.

## Who's afraid of leapseconds ?

skudsekund

About 17 results (0.08 seconds)

#### Jan 1, 2005–Jun 1, 2006

Skudsekund - Wikipedia, den frie encyklopædi Q - [Translate this page] da.wikipedia.org/wiki/Skudsekund - Cached

24 Nov 2005 - Et **skudsekund** er et ekstra sekund, der af og til indsættes i den almindelige tidsregning UTC for at sikre, at det almindelige klokkeslæt bliver ved med at ...

Hvorfor skudsekunder? - Hvordan indsættes skudsekundet?

<u>Network Time Protocol - Wikipedia, den frie encyklopædi</u> - [ Translate thi: da.wikipedia.org/wiki/Network\_Time\_Protocol - Cached 7 Feb 2006 - Et **skudsekund** skal registreres i referencetidskilderne samme dag som det ...

🛃 Show more results from wikipedia.org

<u>Tiden går i stå et sekund nytårsnat - dr.dk/Nyheder/Indland</u> — [ Translate www.dr.dk > Nyheder > Indland - Cached

27 Dec 2005 - 00:59:59 bliver til 00:59:60, inden klokken slår 01:00:00. Der bliver simpelthen sat et **skudsekund** ind, så tiden passer til Jordens rotation. What actually happens during leap-seconds ?

25% of all NTP Stratum 1 servers gets it wrong

33% of all time broadcasts gets it wrong

Airplanes told "You're on your own until further notice" "Really interesting light show at the ATC console..." Airplane moves ~300m/sec

Insulin production facilities shut down Scheduled maintenance window moved. FDA tracking requirement: "Precision of 1 second, traceable"

US Nuclear deterrent in "special mode" "Cost of multi-digit millions" (unconfirmed)



# DCF77 77.5kHz -- 2007-12-31 leap second



# HBG 75kHz -- 2007-12-31 leap second







<u>F</u> ile	160000.0	180000.0	200000.0	220000.0	240000.0	260000.0	280000.0

What will happen during the next leap-seconds ?

Modern robotic productionlines will have to shut down Semiconductors / Photovoltaic / Cars / Electronics IEEE-1588: microsecond synchronization for robots.

Systems will go haywire "unexpectedly" SCADA, Building automation, Alarm systems etc. "UNIX did one thing, Windows another etc."

Consultants will make fortunes See Y2K.

# Googleblog (2011-09-15)

$$lie(t) = (1.0 - cos(pi * t / w)) / 2.0$$

What we learned



The leap smear is talked about internally in the Site Reliability Engineering group as one of our coolest workarounds, that took a lot of experimentation and verification, but paid off by ultimately saving us massive amounts of time and energy in inspecting and refactoring code. It meant that we didn't have to sweep our entire (large) codebase, and Google engineers developing code don't have to worry about leap seconds.

http://googleblog.blogspot.com/2011/09/time-technology-and-leaping-seconds.html

# Leap-seconds 20 years from now

Autonomous cars:

Bumper-bumper-trains on highways "driver" sleeps in the back-seat Reality in Heathrow Airport today---

Power-grid regulation:



Cell-based micro-grids Distributed Frequency/Voltage regulation DC/AC converters without angular momentum ("We don't care about timescales, we just use GPS receivers")

Other utilities:

Water, waste, gas, internet, cell phones... No detected leap-second awareness as of yet. INTERNATIONAL CONFERENCE

### HELD AT WASHINGTON

FOR THE PURPOSE OF FIXING

Absent:

Chili: Mr. F. V. GORMAS and Mr. A. B. TUPPER. Denmark: Mr. C. S. A. DE BILLE. Liberia: Mr. WM. COPPINGER. Netherlands: Mr. G. DE WECKHERLIN. Turkey: RUSTEM EFFENDI.

# A PRIME MERIDIAN

AND

## A UNIVERSAL DAY.

OCTOBER, 1884.

#### 196

United States: Rear-Admiral C. R. P. Rodge M. RUTHERFURD, Mr. W. F. ALLEN, Com SAMPSON, Professor CLEVELAND ABBE. Venezuela: Dr. A. M. Soteldo.

#### Absent:

Denmark : Mr. C. S. A. DE BILLE. Salvador : Mr. ANTONIO BATRES.

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### Lov om Tidens Bestemmelse (\* 1)

VI Christian den Niende, af Guds Naade Stormarn, Ditmarsken, Lauenborg og Old stadfæstet følgende Lov:

For all parts of the country with the exception of the Faroe Islands time shall hereafter be reckoned as the mean solar time at the 15th Longitude East of Greenwich.

#### **§** 1

For alle Dele af Landet med Undtagelse af Færøerne skal Tiden herefter bestemmes lige med Middelsoltiden for den 15de Længdegrad Øst for Greenwich.

#### **ş** 2

Denne Lov træder i Kraft den 1ste Januar 1894.

Hvorefter alle vedkommende sig have at rette.

Givet paa Amalienbor

Under Vor Konge



EU Directive 2000/84/EC (Daylight Savings Time)

Intention: DST synchronization throughout EU

### Term used:

Greenwich time Greenwich time (GMT) Greenwich mean time Universal time Universal time (GMT) World time World time (UTC) Universal coordinated time

### Language:

EL, ET, HU, LV SV EN, FI, LT, MT, SK ES, FR, IT, PT, RO PL DE, NL CS DA SL Who cares about Earth Orientation:

People who point things away from the planet (Telescopes, Antennæ, rockets) Rule of thumb: They have "phd" after their names.

Who cares about Time  $\equiv$  Earth Orientation

(A minority of ?) Astronomers People with sundials (china = 1 timezone) Navigators (uses tables or software)

Who doesn't have a clue or care:

Everybody else (incl. 99.99% of programmers).

## **About programmers:**

95% of all programmers think they are in the top 5%.

The rest are sure they are at least above average.

-- Linus Torvalds



What can we do about leap seconds ?

## **Cheapest:**

**Discontinue Leap Seconds** 

- Pro: UTC becomes POSIX time Software "just works" without changes.
- Con: Civil timekeeping decoupled from sun UTC not Earth orientation estimator (= DUT1 unbounded) Time signals cannot represent DUT1

### **Most expensive:**

Keep leap seconds unchanged

- Pro: No change to UTC, DUT1 or time signals
- Con: Revision of ISO-C and POSIX required High cost in software audit/development/test. Cost avoided -> Software malfunction -> people hurt.



RELEASE Development, test version published

Updated 2010/07/28.

### Windows Service Packs: 1996-2009



# Apple OSX



# What can we do about leap seconds ?

**Cheapest:** Discontinue Leap Seconds

### Workable:

Leapseconds announced 10-20 years ahead of time

- Pro: Makes leap-second handling an OS issue Computers "born" with leapsecond knowledge. 99.9+% of programmers taken out of the loop
- Con: DUT1 < 1s not guaranteed (Past performance: DUT1 < 3s) Time signal formats cannot represent DUT1 Some programs/systems/protocols will still fail

Most expensive: Keep leap seconds unchanged